Davie Toastmasters **Program Guide to Weekly Meeting**

1. Sergeant at Arms

- a. Calls meeting to order
- b. Leads Pledge of Allegiance
- c. Introduces President

2. President

- a. Provides inspirational words
- b. Introduces the vocabulary word of the day and leads self-introductions (if guests are present, also informs them when they'll be invited to speak during the meeting)
- c. Introduces the Toastmaster of the Day

3. Toastmaster of the Day (TMoD)

- a. Introduces the helpers: Timer, Ah Counter, and Grammarian; each helper explains their role
- b. Introduces each speaker
- c. Asks for Timer's report on speeches
- d. Introduces the Head Coach

4. Head Coach

- a. Explains purpose of Coaching (aka Evaluating)
- b. Introduces each coach
- c. Asks for Timer's report on coaching speeches
- d. Introduces the TMoD

5. Toastmaster of the Day

- a. If not already done, asks for Timer's report for speeches and or coaching
- b. Introduces the Table Topicsmaster

6. Table Topicsmaster

- a. Explains the purpose of Table Topics (TT)
- b. Introduces each TT and calls on a member to respond
- c. Introduces the TMoD

7. Toastmaster of the Day

- a. Asks for reports from each helper (Timer, Ah Counter, Grammarian)
- b. Introduces the President

8. President

- a. Asks for the overall report from the Head Coach
- b. If guests are present, offers them the opportunity to comment on the meeting
- c. Discusses any club business
- d. Plans the next meeting
- e. Closes the meeting